









Year 8: Stage Combat

Knowledge Organiser: Stage Combat Techniques

Stage Nap:		Stage Punch:	
	<p>The sound that created by the human body that imitates a real sound in stage combat</p>		<p>The action of punching someone but not making physical contact. The action is made to look real. The nap is created by slapping the hand on the chest as you “punch” the other actor.</p>
Stage Slap:		Stage Hair Pull:	
	<p>The action of slapping someone without making physical contact. It is made to look real. The nap is created through slapping the thigh or the hand</p>		<p>Actor A places an empty fist on the head of Actor B. Actor B places their hand on top of A A's. The move to make it look like actor A is pulling Actor B's hair.</p>
Stage Fall:		Stage Injury:	
	<p>The art of making it look like a character has fallen or “fainted” but the actor has developed movements carefully to make it look real.</p>		<p>The action that makes it look like a person has been injured on stage. Actor A thrusts their hand in to Actor B's chest/ stomach. Person A grabs Actor B's hand and carefully pulls it in to their stomach to make it look like they have been injured.</p>
Choreograph:		Safety:	
	<p>Creating a sequence of moves that are practiced over again. These moves are staged and not real. They are developed and made to look believable for the audience.</p>		<p>Ensuring that no one is hurt in action. This is important when working on stage combat. An actor should never do the moves unless they are taught how to do them first.</p>